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CARLOS GONZALEZ DE COSIO ALVAREZ

[VFX ARTIST]

SKILLS

■ VIDEO PRODUCTION

- Video Tracking
- Chroma Keying
- Audio Mixing and Syncing
- Node Based Workflow
- Color Correction
- Video Compositing

■ 3D MODELING

- 3D Modeling
- Lighting
- High-Quality Rendering
- 3D Set Recreation
- Procedural Mexturing
- Procedural Modeling

■ ART PROCESS

- Story Boarding
- Character Design
- Graphic Design
- Dynamic Perspective

SOFTWARE

■ 3D DESIGN

- Maya
- Houdini
- Blender

■ CODING

- Python
- C#

■ VIDEO EDITING

- Nuke
- Davinci Resolve
- Premiere Pro
- After Effects

■ GRAPHIC DESIGN

- Photoshop
- Adobe Illustrator
- Google Suite

■ OPERATING SYSTEMS

- MacOS
- Windows
- Linux

LANGUAGES

- ENGLISH - FLUENT
- SPANISH - FLUENT

WORK EXPERIENCE

VIDEO PRODUCER/EDITOR

Yturria Insurance | Mexico, MTY | 2024 - Present

- Created Advertisement Campaign, and video content for biggest insurance broker in north east of Mexico.

RELATED EXPERIENCE

VFX ARTIST

Savannah, GA | 2022 - Present

- Worked on 20+ projects related to the VFX field.
- Worked on Blueprint based Modeling, Conceptual Modeling, Procedural Modeling, Procedural Texturing.

VIDEO EDITOR

Savannah GA, New York | 2021 - Present

- Worked on editing numerous short film student projects.
- Editing for YouTube channels with attention to detail for Color Correction, File Management, Audio Mixing, and Audio Syncing as well as Media Transcoding.

FILM DIRECTOR

Savannah, GA | fall 2024

- Directed and Produced Student Film, With effective Management and Leadership Skills fit for the task.
- Project Managed and lead a team of 5 throughout production.

EDUCATION

BACHELOR OF FINE ARTS - VFX

SCAD | Savannah, GA | 2022 - 2026

Studying Visual Effects in various industry standard softwares

- Experienced in Houdini, Maya, Unreal, Nuke, and LED volume to name a few.

PRE-COLLEGE MAJOR

Animation | New York | 2019 - 2022

familiar with principles of animation and animating

GAME DESIGN

School of Interactive Arts | New York | 2018 - 2022

aligned with NYU study, Studied game design in unity

- Experienced in C# coding for Unity.